Lucerne University of Applied Sciences and Arts

HOCHSCHULE LUZERN

Design & Kunst

EH Zentralschweiz





COMIC WORKSHOP FEATURING SUTU. DIGITAL ARTIST

DRAWING A VISUAL NARRATIVE IN VIRTUAL REALITY (VR) HSLU-D&K COMIC WORKSHOP IN COOPERATION WITH FUMETTO

The Lucerne School of Art and Design is partnering with Fumetto to offer you the first ever one-week workshop aimed at giving young authors, illustrators, animators and comic-artists the opportunity to work under the guidance of the renowned artist SUTU with the new VR technology Tilt-Brush.

Sutu thinks of his VR drawings as moments frozen in eternity where the drama unfolds as the viewer's attention is guided from one detail to the next.

Participants will be drafting first ideas as storyboards and subsequently team up to use Tilt Brush to create their first VR scenario. Introductions as to how to record their work and how to use a virtual camera in the best way to make the story work will be provided.

They will further learn how to upload and integrate .jpg or .obj files, and how to export their work either as 2D Video for Facebook or Vimeo or as 360°- VR Panorama for cardboard viewers.

Participants will be asked to come up with fresh ideas, experiment with the medium, while the course aims at raising awareness for the yet unexplored possibilities of this cutting edge technology.

SUTU

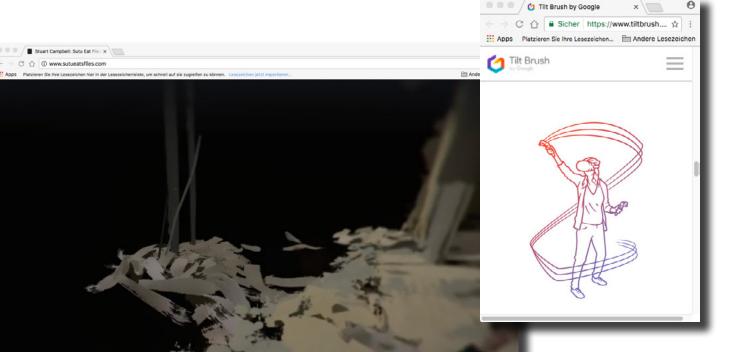
Stuart Campbell, also known as Sutu, uses art and technology in new ways to tell stories. He is an illustrator, interactive designer and writer.

Sutu has created a 24 episode interactive cyberpunk comic book series for web and iPad (Nawlz), adapted traditional Australian Aboriginal stories into interactive iPad storybooks, and worked on several installations for the National Museum of Australia. In 2016 he was commissioned by Marvel and Google to create Tilt Brush Virtual Reality paintings. His work has won numerous awards.

HERE A FEW LINKS:

VR trailer for Wagner's Der fliegende Holländer at the NY Opera: https://vimeo.com/196288234 Sneak peek Inside the Mind at War VR Documentation: https://www.facebook.com/thenawlz/videos/10153677215297255/

Sutu's Comic These Memories Won't Last: http://memories.sutueatsflies.com/





WHERE: Lucerne School of Arts and Design, Rössligasse 12, 6004 Lucerne, Room 320,

WHEN: Mon 3 - Fri 7 April 2017

LANGUAGE: English

REOUIRED SKILLS: Photoshop is mandatory, digital drawing skills are helpful, knowledge of Cinema 4D or Unitiy expand the scope of your options but are not required.

FEES: Free admission for students of the Lucerne University of Applied Sciences and Arts, other art schools, academies and colleges of applied science from Switzerland and abroad. And for and alumni of the Illustration department of the Lucerne University of Applied Sciences and Arts (Please enclose copy of student ID.) All other participants pay a single contribution of CHF 150.-. Places are limited to 12.

In case there will be more applicants, Sutu together with the Illustration Department will make a selection.

WHAT WE NEED FROM APPLICANTS:

- Link to online portfolio
- Brief statement explaining what you hope to learn and accomplish in the workshop (no more than 200 words)
- A list of the design and/or 3D-apps you are currently most familiar with

Please send your application to Heidi Estermann: **HEIDI.ESTERMANN@HSLU.CH** Subject: Fumetto Comic Workshop with SUTU, digital artist

ENTRIES BY THE END OF FEBRUARY, WE WILL CONTACT YOU WITHIN 10 DAYS.

